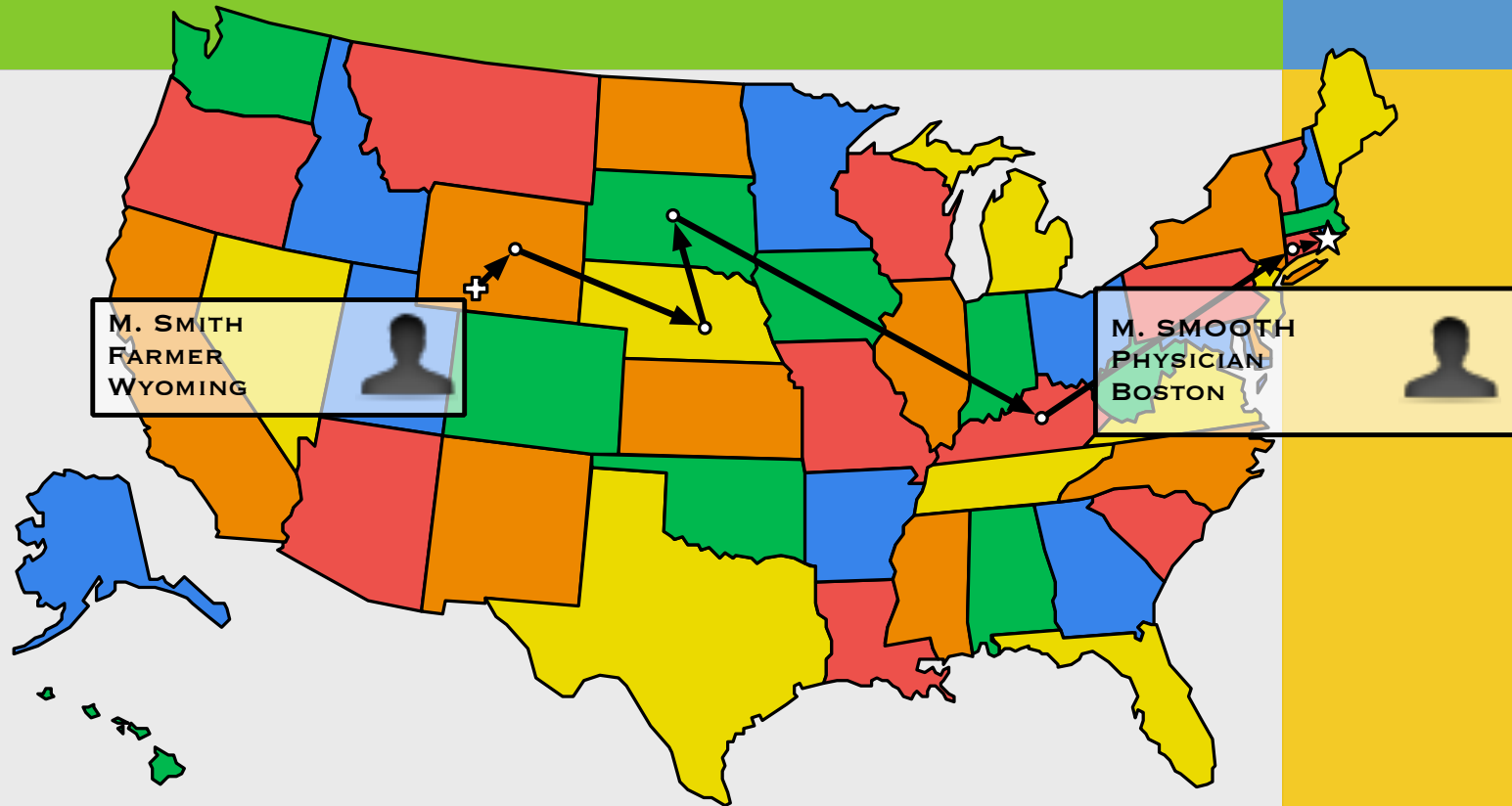


# Navigable graph metrics

P. Duchon, N. Hanusse (Bordeaux, France)

E. Lebhar, N. Schabanel (Lyon, France)

# Milgram (1967)



Every one is at hop distance  $\leq 7$  from every other... and is able to find, based on its local view, a short path to a random unknown person

# Interaction networks

... share a lot of properties:

- **Large** (billions of nodes, a linear number of edges)  
⇒ every one has only a **local** view of the network
- **Small** diameter
- **Power law** distributions (on degrees...)
- **Local clustering** (high clustering coefficient...)

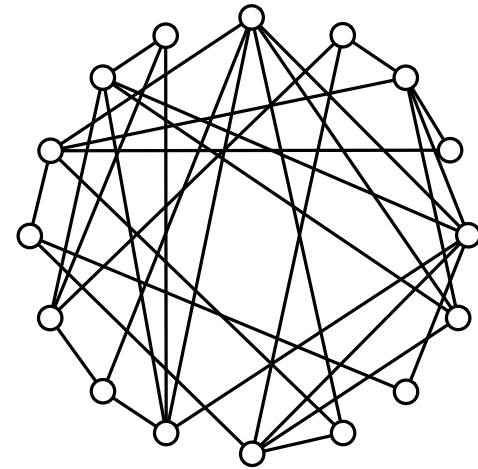
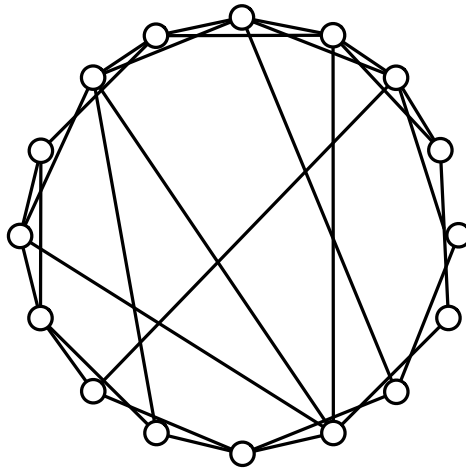
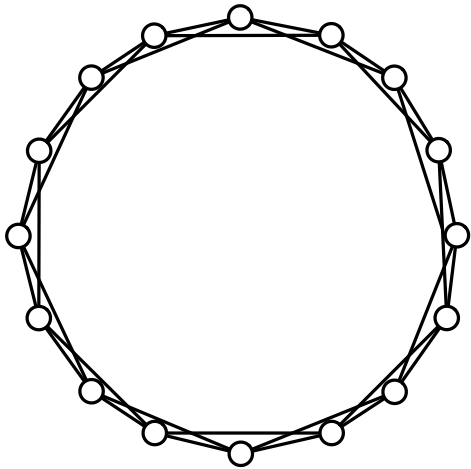
# Smallworld phenomenon

- Navigability: Between any pair of nodes, there exists a **very short** path (of **polylogarithmic** length) that can be found **efficiently**, in spite of a **very partial** knowledge of the global structure of this « **spontaneous** » networks. (no global design)
- What kind of **underlying global knowledge** on the structure allow this phenomenon to arise?

# Smallworld models

- Watts & Strogatz (1998)
- Kleinberg (2000)

# Watts & Strogatz (1998)



No randomness

**Some randomness**

Lot of randomness

Large diameter

**Small diameter**

Small diameter

High clustering

**High clustering**

Low clustering

# Watts & Strogatz (1998)

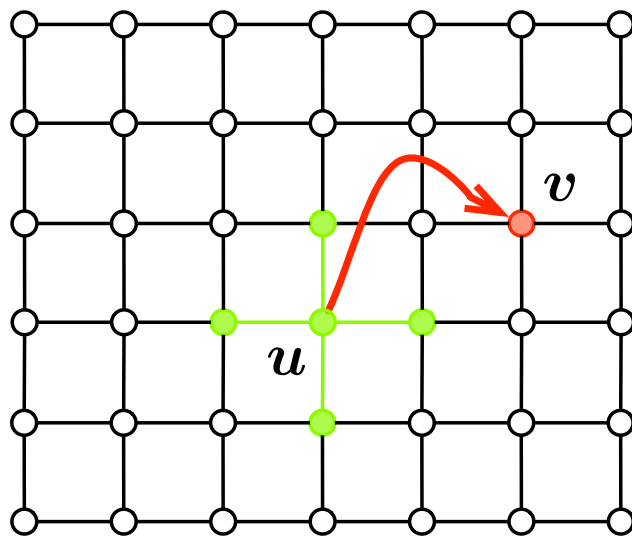
- Kleinberg (2000): this model fails to capture *navigability*

In spite of a *polylogarithmic diameter*, any decentralized *routing* on these augmented rings yields *polynomial length paths*

No randomness	<b>Some randomness</b>	Lot of randomness
Large diameter	<b>Small diameter</b>	Small diameter
High clustering	<b>High clustering</b>	Low clustering

# Kleinberg (2000)

Toric  $d$ -dimensional  $n \times \dots \times n$  grid augmented by random links



$$\Pr\{u \rightarrow v\} = \frac{Cte}{\text{dist}(u, v)^s}$$

- Grid = **Global** geographic knowledge
- Long range links/contacts = Extra **local** knowledge at each node  
= **random contact** met someday

# Kleinberg (2000)

## Individual's model: decentralized algorithms

- routes only to **known** contacts (local or long range),  
i.e. contacts of **previously visited** nodes,
- using only the geographic position, i.e. the **underlying metric** (the grid).

# Kleinberg (2000)

- Greedy routing (send the message to the closest neighbor) routes in  $O(\log^2 n)$  steps on expectation if  $s = d$ .
- If  $s \neq d$ , then any decentralized algorithm takes  $\geq \text{poly}(n)$  steps.
- Note that:
  - if  $s \leq d$ : logarithmic diameter
  - if  $d < s < 2d$ : polylogarithmic diameter
  - if  $s > 2d$ : polynomial diameter

# Smallworldizable metrics

Given a graph  $G$ , augmented into a random graph  $G^+$  by adding one random long range link per node:

- We say that a routing algorithm is **decentralized** in  $G^+$  if it **finds a path** between any pair of nodes in the augmented graph  $G^+$ , **using only the metric of  $G$** , i.e., all long range links rooted on non previously visited nodes are unknown.

# Smallworldizable metrics

Given a graph  $G$ , augmented into a random graph  $G^+$  by adding one random long range link per node:

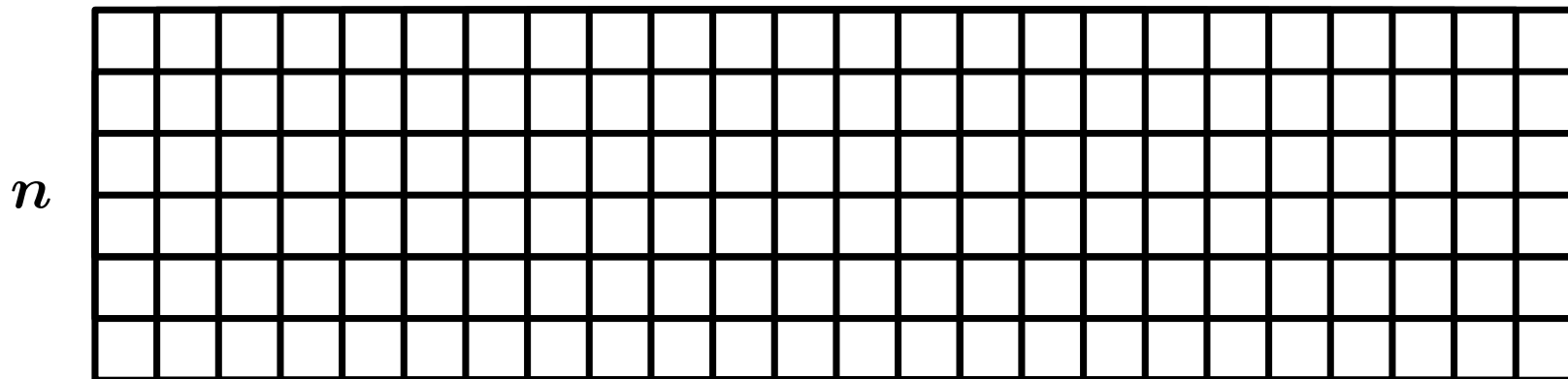
- An infinite graph  $G$  (or a graph family  $(G_n)$ ) is **smallworldizable** if there exists a distribution assigning one long range link per node, for which there exists a decentralized routing algorithm that finds **short** paths, i.e., of expected length uniformly bounded:  
 $\leq \text{polylog}(\text{ball in } G \text{ of radius } \text{dist}_G(\text{source}, \text{target}) \text{ |})$ .

# Smallworldizable metrics?

- Any **balanced** toric grid  $n \times \dots \times n$  of **dimension  $d$**  are **smallworldizable** by adding one single long range link per node whose length  $r$  is distributed as  $1/r^d$ .

# What about elongated grids?

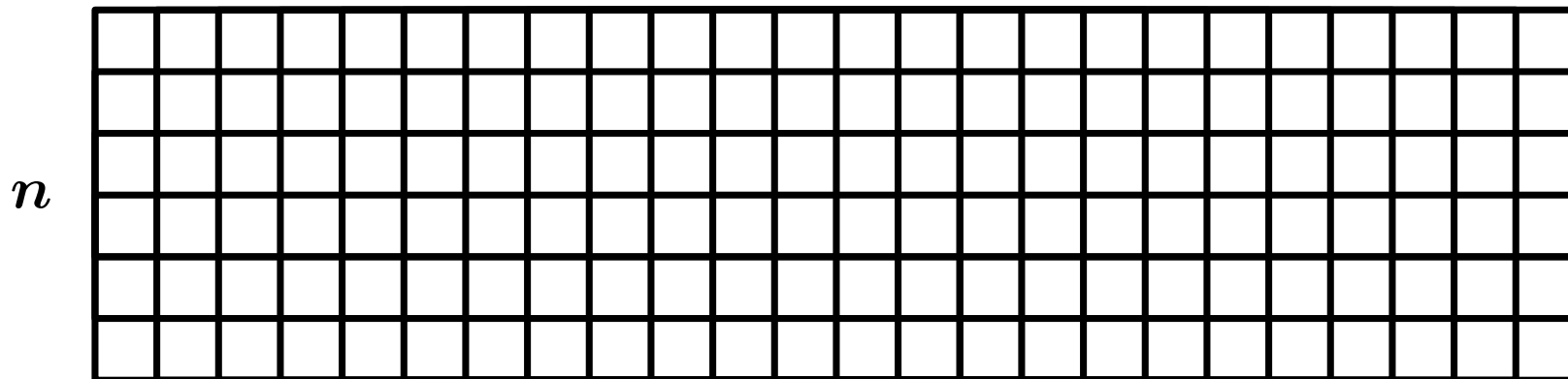
$$m \gg n$$



- Here the dimension decreases as the distance grows from 2 to 1.
- $1/r^2$  distribution does not yield a navigable smallworld

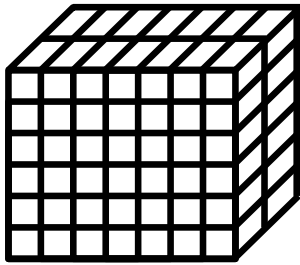
# What about elongated grids?

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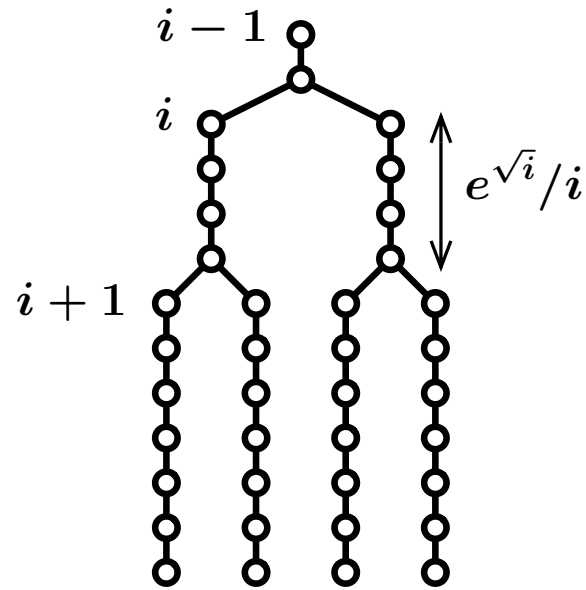
- Here the dimension decreases as the distance grows from 2 to 1.
- ➔ Define the long range link distribution in terms of ball growth, instead of in terms of distance.

# Ball growths



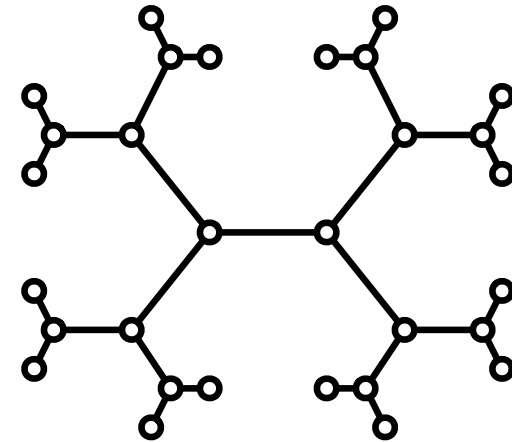
$$r^d$$

polynomial growth



$$e^{\log^2 r}$$

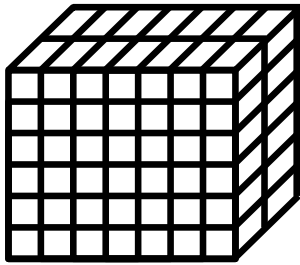
intermediate growth



$$3 \cdot 2^r$$

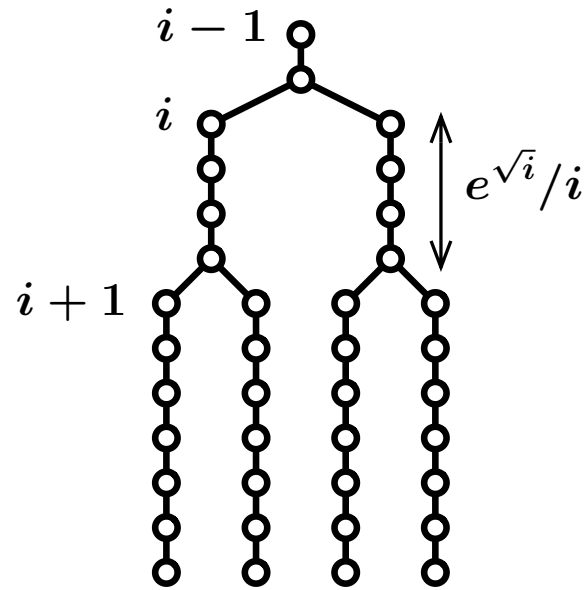
exponential growth

# Ball growths



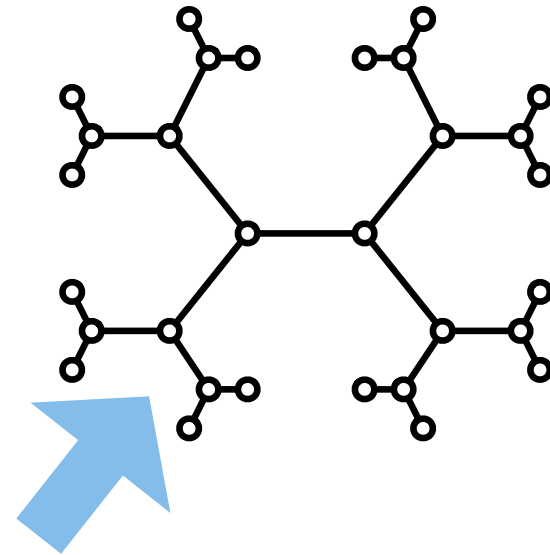
$$r^d$$

polynomial growth



$$e^{\log^2 r}$$

intermediate growth



already a smallworld  $3 \cdot 2^r$

exponential growth

# Moderate growth

$$B_u(r) = r^{d_u(r)}, \text{ with } \frac{\partial d_u(r)}{\partial r} \leq \frac{C}{r \log r}$$

# Moderate growth

- Theorem [DHLS05] Every infinite graph  $G$  (or family of graphs  $(G_n)$ ) for which the size of the balls centered on every node  $u$  satisfies:

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are smallworldizable by adding to every node  $u$ , a long range link of length  $r$  distributed as  $\frac{1}{B_u(r) \log^{1+\epsilon} r}$ .

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- ✓ Example: graphs with "decreasing dimension", or with ball growth upto  $r^{O(\log \log r)}$ .

# Moderate growth

## Lemma 1: The distribution is properly defined

- The condition on the derivative of  $d_u(r)$  guarantees that the spheres grow smoothly.

$$S_u(r) \leq \frac{O(\log \log r)}{r} B_u(r)$$

- The normalizing constant is then:

$$Z_u = \sum_r \frac{S_u(r)}{B_u(r) \log^{1+\epsilon} r} \leq \sum_r \frac{O(\log \log r)}{r \log^{1+\epsilon} r} < \infty$$

# Moderate growth

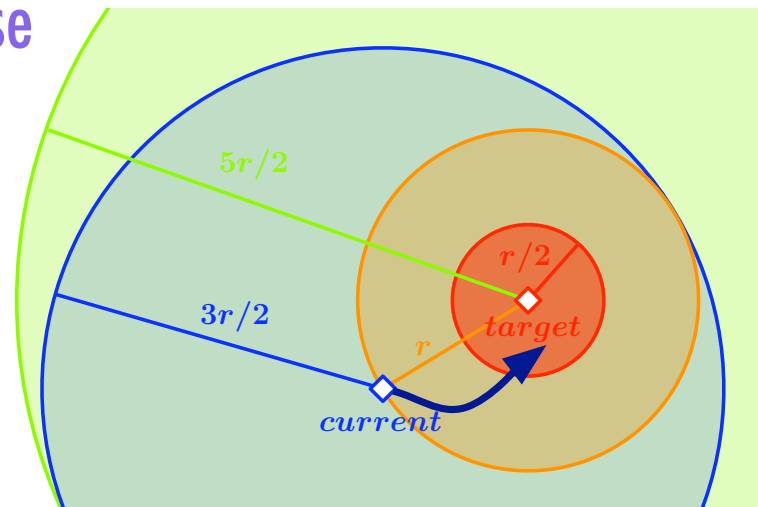
Lemma 2: Greedy routing computes path of expected length  $O(\log^{2+\epsilon+C'} r)$  between any pair of nodes at distance  $r$ .

- The bound on  $d_u(r)$  gives:

$$B(5r/2) \leq O(\log^{1+\epsilon+C'} r) B(r/2)$$

- The probability to get **twice as close to the target** in one step is:

$$\begin{aligned} &\geq \frac{B_t(r/2)}{Z \log^{1+\epsilon}(r) B_t(5r/2)} \\ &= \Omega(1 / \log^{1+\epsilon+C'} r) \end{aligned}$$



# Product of moderate growth

- One particularity of Kleinberg's networks, is their relative independence of the dimension.

Theorem [DHLS05] The **cartesian product** of moderate growth graphs is smallworldizable by adding **one long range link** per node of length  $r$  distributed as

The expected length of the greedy path is then:

$$O(\log^{2+\epsilon+C'_1+C'_2} r)$$

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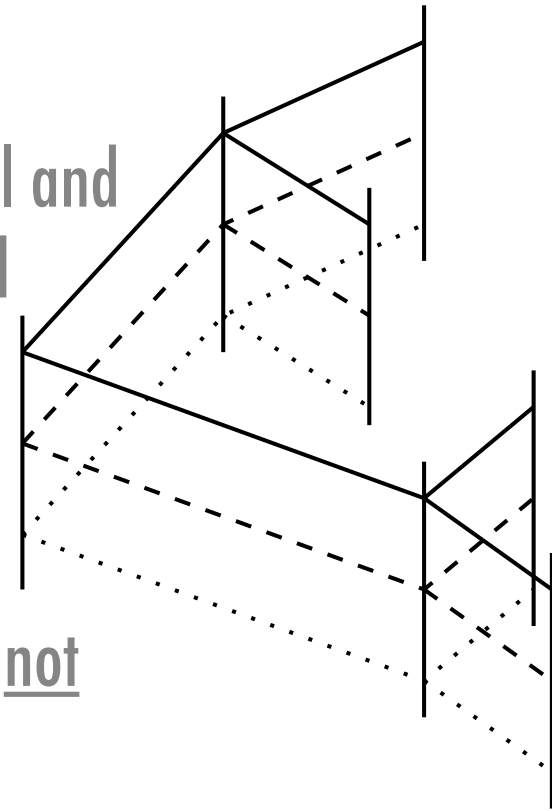
# Other smallworldizations

Theorem [Fraigniaud05] Graphs with bounded treewidth are smallworldizable.

Theorem [Martel, NGuyen 05] If there exists a function  $L$ , s.t. for all  $u, v, w$ ,  $L(u, w) \leq \alpha(L(u, v) + L(v, w))$ , and if  $L(u, v) < \log n$  implies that  $u$  and  $v$  lie in the same connected component, then the graph is smallworldizable.

# Conclusion & open questions

- Could  $\frac{B(\alpha \cdot r)}{B(r)} \leq \text{polylog}(r)$  be sufficient?
- Some graphs are mixture of polynomial and exponential growths. Can we detect and improve the polynomial part?
- Does there exist graph metrics that are not smallworldizable?



**Thank you**